

動漫文創設計學士學位學程108課程架構表 Animation and Comic Creative Industries Design Program 2019 Course Structure

第一學年 First Academic Year				第二學年 Second Academic Year				第三學年 Third Academic Year				第四學年 Fourth Academic Year			
科目 Course	上	下		科目 Course	上	下		科目 Course	上	下		科目 Course	上	下	
Uni ver sity Req uire d 校 定 必 修	中國文學鑑賞與創作(一) Chinese Literature(1)	2/2		校 定 必 修 Dep art me nt req uire d	體育(三) PE(3)	0/2		Uni ver sity req uire d 校 定 必 修	體育(五) PE(5)	0/2		Uni ver sity Req uire d 校 定 必 修	職場應用英文(一) Workplace Applied English(1)	2/3	
	中國文學鑑賞與創作(二) Chinese Literature(2)		2/2		體育(肆) PE(4)		0/2		體育(陸) PE(6)	0/2	職場應用英文(二) Workplace Applied English(2)			2/3	
	應用英文(一) Applied English(1)	0/2			通識課程 General Education	2/2	2/2		通識課程 General Education	2/2	2/2				
	應用英文(二) Applied English(2)		0/2		應用英文(三) Applied English(3)	0/2			商務溝通英文(一) English for Business(1)	2/3					
	體育(壹) PE(1)	0/2			應用英文(四) Applied English(4)		0/2		商務溝通英文(二) English for Business(2)		2/3				
	體育(貳) PE(2)		0/2												
	通識課程 General Education	2/2	2/2		角色造型設計 50201 Character Design	3/3			3D 電腦動畫(三) 50301 3D Computer Animation(3)	3/3			畢業專題製作(一) Graduation production (1)	3/4	
	資訊科技: 辦公室應用 Office Applications	2/3			動畫運動原理 50202 Animated Movement Principle	3/3			動漫文創整合設計(一) 50302 Integrated Animation and Comic Creative Industries Design (1)	3/3			畢業專題製作(二) Graduation production (2)		3/4
	程式設計 Data Processing		2/3		3D 電腦動畫(一) 50203 3D Computer Animation(1)	3/3			動漫文創整合設計(二) 50303 Integrated Animation and Comic Creative Industries Design (2)		3/3				
	服務學習 Service Learning	0/1			3D 電腦動畫(二) 50204 3D Computer Animation(2)		3/3								
Dep art me nt req uire d 系 必 修 上 9 下 10	色彩學 50136 Color Theory	2/3		Dep art me nt req uire d 系 必 修 上 9 下 10	腳本繪製 50205 Storyboard Drafting		2/2	De part me nt req uire d 系 必 修 上 6 下 3	動畫特效實務 Animation SFX Practice		3/3	Dep art me nt req uire d 系 必 修 上 3 下 3	職場實習專題 Workplace Practice		3/3
	設計概論 50137 Introduction to Digital Design	2/2							漫畫創作 Comic Production	2/2			企業進階實習 Advanced Enterprise		3/3
	設計素描(一) 50141 Design Sketch (1)	3/3			2D 動畫實務 50211 2D Animation Practice		3/3		影片製作 Film Production	3/3			設計法規 Design Regulations		2/2
	設計素描(二) 50142 Design Sketch (2)		3/3		動漫實務製作 Animation and Comics Production	3/3			後製作 Film Editing		3/3		設計專案管理 Design Project Management	2/2	
	電腦繪圖(一) 50143 Computer Painting (1)	2/2			動漫實作專題(A) 50212 Anime Practice (A)		3/3		動漫實作專題(C) Anime Practice (C)	3/3			溝通技巧 Communication Skills		2/2
	電腦繪圖(二) 50144 Computer Painting (2)		2/2		動漫實作專題(B) 50213 Anime Practice (B)		3/3		動漫實作專題(D) Anime Practice (D)		3/3		媒體實務 Media Practices		3/3
	基礎動畫 50145 Basic Animation		3/3		偶動畫 50214 Stop Motion		2/2		文創故事創意 Cultural Story Creativity	2/2			作品集 Design Portfolio	2/2	
	腳本寫作 50146 Storyboard Scripting		2/2		導演學 50221 Director Art		2/2		影視前製專題 Special Topics on Film and Video Production	2/2			實務講座 Practical Lectures	2/2	
					數位文學創作 50222 Digital Creative Writing	2/2			影視文學及習作(一) Film and Video Literature and Writing (1)	2/2					
					中國民間文學(一) 50223 Chinese Folklore (1)	2/2			影視文學及習作(二) Film and Video Literature and Writing (2)	2/2					
系 選 修 Dep art me nt elec tive	樂理 50161 Music Theory	3/3		系 選 修 Dep art me nt elec tive	中國民間文學(二) 50224 Chinese Folklore (2)	2/2		Uni ver sity req uire d 系 選 修	解說服務 Provision of Interpretation Services		3/3	系 選 修 Dep art me nt elec tive			
	透視表現法 50162 Perspectives Representation		2/2		日本童話選讀 50225 Selected Readings in Japanese Fairy Tale		2/2		文創故事創意 Cultural Story Creativity	2/2					
	音樂欣賞 50163 Music Appreciation		2/2		廣告創意 50231 Advertising Creativity	2/2			數位內容企畫與設計 Digital Content Planning	2/2					
	表演學 50164 Art of Performances		2/2		廣告文案 50232 Advertising Copy Writing		2/2		多媒體行銷 Multimedia Marketing		2/2				
	藝術概論 50165 Introduction to Art	2/2			商業影片設計 50233 Commercial Film Design	2/2			消費者心理學 Consumer Psychology		3/3				
	商業攝影 50166 Commercial Photography		3/3		廣告設計(一) 50234 Advertising Design (1)	2/3			國際廣告及行銷 International Advertising and Marketing	2/2					
	數位系統導論 Introduction to Digital Systems		3/3		廣告設計(二) 50235 Advertising Design (2)		2/3		商品開發設計 Product Development Design		3/3				
	廣告學 50167 Advertising	2/2			多媒體音效製作(一) 50241 Multimedia Sound (1)	2/2									
	文創產業概論 50168 Cultural and Creative Industries	2/2			多媒體音效製作(二) 50242 Multimedia Sound (2)		2/2		數位創作評論 Critique of Creative Digital Works	3/3					
	臺灣文學史(一) Taiwanese Literature History	2/2			藝用解剖學 50243 Applied Anatomy of art	2/2			虛擬場景設計 Virtual Scene Design		2/2				
系 選 修 Dep art me nt elec tive	電影文學 Film Literature	3/3		系 選 修 Dep art me nt elec tive	節慶活動規劃設計 50244 Festival Activity Planning and Design		3/3	Uni ver sity req uire d 系 選 修	虛擬實境技術 Virtual Reality Technology		3/3	系 選 修 Dep art me nt elec tive			
	漫畫概論與實務50169 Introduction and Practices to Comics	2/2			數位繪畫 50245 Digital Painting	2/2			數位特效製作 Digital Special Effects Production	2/2					

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表現技法 50170 Expressive techniques		2/2		行銷原理 50247 Principles of Marketing	2/2			投影設計專題 Special Topics on Projection Design		2/2					
日文(一) 50171 00531 Japanese(1)	2/3			投影科技專題 Special 50248 Topics on Projection Technology		2/2		動漫音樂專題 Special Topics on Animation Music	2/2						
日文(二) 50172 Japanese(2)		2/3		初級日語讀本 50249 Elementary Japanese Reading	3/3										

## 修業規則：

### Graduation Requirements:

1.依本校學則規定，大學部學生需通過「服務學習」、「英語能力」、「資訊能力」、「中文能力」、「運動能力」及「專業基本能力」檢定，始得畢業。

1. In accordance with MCU General Provisions for Study, all undergraduate students must pass the requirements for Service-Learning, English Proficiency, Information Technology Proficiency, Chinese Proficiency, Sports Ability, and Basic Professional Skills in order to graduate.

2.本系學生應於在學期間內通過專業基本能力檢定，其項目及檢定標準如下：一、設計專題製作能力：通過畢業專題設計報告書審核，並公開創作作品發表及通過審查。二、動漫文創設計之專業能力：畢業前至少參加國內外重大設計競賽乙次(作品須經指導老師同意)。

2. The fundamental professional competence standards that students of the Department are required to pass during their study at MCU are itemized as follows: (1) Design project production ability: Pass graduation design project report review, and display work in public and pass the review. (2) Professional ability of cultural innovation design in animation or comics: Participate in at least one major design competition at home or abroad before graduation (work should be approved by instructor).

3.最低畢業學分數為128學分，其中包含校定必修28學分(含通識12學分)多修者不列計畢業學分，學程必修48學分，選修52學分。一二三年級每學期修習學分數為12-25學分，四年級為9-25學分。

3. The minimum credits for graduation is 128, including 28 university-required course credits (including 12 general education credits), 48 department-required course credits and 52 elective credits. Students should take 12-25 credits during their first to third year and 9-25 credits in their fourth year.

4.學生得修習校內其他系所開設之課程與「學分學程」課程，以及大四體育課程(至多4學分)，合計至多20學分。另至少修習本系選修32學分。

4. Up to 20 credits from courses offered by other departments, courses of Focused Course Program, and Physical Education courses for 4<sup>th</sup>-year student (up to 4 credits) will be recognized. Students should take at least 32 credits from the elective courses of the department.

5.本系學生通過免修校訂共同英文課程，其畢業學分不足者，須以本系專業選修補足，始得畢業。

5. Students who have waived the university-required English courses and do not meet the graduation credit standards are required to take professional elective courses of the department to make up the credits for graduation.

6.選修教育學程課程不列入本系畢業學分數。

6. Additional course credits earned in teacher education program cannot be counted in the total number of credits required for obtaining a Bachelor's degree

7.通識教育課程在畢業前至少必須修完12學分，課程分「人文」、「社會」、「自然」三個領域，每個領域再分「核心」、「延伸」二類，每個學生在每一領域的每一類至少必須修一門課2學分方得畢業。

7. Students have to earn at least 12 General Education credits before graduation, which should include at least one course each from Humanities, Social Sciences, and Natural Sciences. These categories are sub-divided into core and extended courses, and at least one 2-credit course from each subdivision under each category must be completed to qualify for graduation.

8.未列於畢業課程架構的跨領域學分學程之學分，可認列為外系學分。

8. Credits not listed under the cross-disciplinary Focused Course Program of the curriculum framework set for graduation may be counted towards credits from other departments.

9.設計概論需重補修者可修習數媒系與品設系所開設之設計概論課程。

9. Students who fail Introduction to Design may take the Introduction to Design course offered by Digital Media Design Department or Product Design Department.

10.本選修科目表之選修課，自108學年度入學學生適用。

10. This curriculum framework applied to all students admitted from 2019-20AY.

校必修 16  
通識 12  
學程必修 48  
專業選修 32  
跨系選修 20  

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